



REPORT 60D9FB214C4BE900197640CC

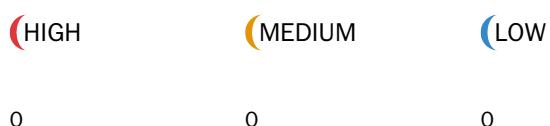
Created Mon Jun 28 2021 16:38:57 GMT+0000 (Coordinated Universal Time)
Number of analyses 10
User 5c54c4ab1cdad40016867258

REPORT SUMMARY

Analyses ID	Main source file	Detected vulnerabilities
6a461f25-435c-4381-965d-74fce2b404c2	contracts/GuardedLaunchUpgradable.sol	0
1c502ca2-888f-4b64-93eb-1d57047f4cc5	contracts/IdleCDOTrancheRewardsStorage.sol	0
07d07e4f-a246-427b-a336-eec4d5573882	contracts/IdleCDO.sol	13
428a63db-fdd8-4e2a-8a43-1a07727ee535	contracts/IdleCDOStorage.sol	2
fd3df4dd-7da0-4af1-afce-eb005447c239	contracts/IdleCDOTranche.sol	15
ea4af467-0a99-4bc8-b2ff-7bd1eee2b5cd	contracts/IdleStrategy.sol	2
de4514dc-fb3c-4c13-8bf1-e0b005007f93	contracts/IdleCDOTrancheRewards.sol	8
299cd8ea-ce0b-4e04-a86c-0382060c10c6	contracts/mocks/MockIdleCDO.sol	6
88b970cd-83bf-41ea-af10-295763022d07	contracts/mocks/MockERC20.sol	15
afec93cd-26d6-4c01-bd47-324bb3ce6b5e	contracts/mocks/MockIdleToken.sol	16

Started	Mon Jun 28 2021 16:39:20 GMT+0000 (Coordinated Universal Time)
Finished	Mon Jun 28 2021 17:24:24 GMT+0000 (Coordinated Universal Time)
Mode	Deep
Client Tool	Mythx-Cli-0.6.22
Main Source File	Contracts/GuardedLaunchUpgradable.Sol

DETECTED VULNERABILITIES



ISSUES

Started	Mon Jun 28 2021 16:39:20 GMT+0000 (Coordinated Universal Time)
Finished	Mon Jun 28 2021 17:24:20 GMT+0000 (Coordinated Universal Time)
Mode	Deep
Client Tool	Mythx-Cli-0.6.22
Main Source File	Contracts/IdleCDOTrancheRewardsStorage.sol

DETECTED VULNERABILITIES

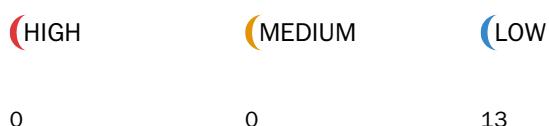
(HIGH) MEDIUM (LOW)

0 0 0

ISSUES

Started	Mon Jun 28 2021 16:39:30 GMT+0000 (Coordinated Universal Time)
Finished	Mon Jun 28 2021 17:25:26 GMT+0000 (Coordinated Universal Time)
Mode	Deep
Client Tool	Mythx-Cli-0.6.22
Main Source File	Contracts/IdleCDO.sol

DETECTED VULNERABILITIES



ISSUES

LOW Use of "tx.origin" as a part of authorization control.

Using "tx.origin" as a security control can lead to authorization bypass vulnerabilities. Consider using "msg.sender" unless you really know what you are doing.

SWC-115

Source file

contracts/IdleCDO.sol

Locations

```
734 // @dev Set last caller and block.number hash. This should be called at the beginning of the first function to protect
735 function _updateCallerBlock() internal {
736     _lastCallerBlock = keccak256(abi.encodePacked(tx.origin, block.number));
737 }
```

LOW Use of "tx.origin" as a part of authorization control.

The tx.origin environment variable has been found to influence a control flow decision. Note that using "tx.origin" as a security control might cause a situation where a user inadvertently authorizes a smart contract to perform an action on their behalf. It is recommended to use "msg.sender" instead.

SWC-115

Source file

contracts/IdleCDO.sol

Locations

```
739 // @dev Check that the second function is not called in the same tx from the same tx.origin
740 function _checkSameTx() internal view {
741     require(keccak256(abi.encodePacked(tx.origin, block.number)) != _lastCallerBlock, "SAME_BLOCK");
742 }
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Source file

contracts/IdleCDO.sol

Locations

```
572 /// @return liquidated amount in underlyings
573 function liquidate(uint256 _amount, bool _revertIfNeeded) external returns (uint256) {
574     require(msg.sender == rebalancer || msg.sender == owner(), "IDLE:!AUTH");
575     return _liquidate(_amount, _revertIfNeeded);
576 }
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Source file

contracts/IdleCDO.sol

Locations

```
500 /// @param _minAmount array of min amounts for uniswap trades. Length should be equal to the _skipReward array
501 function harvest(bool _skipRedeem, bool _skipIncentivesUpdate, bool[] calldata _skipReward, uint256[] calldata _minAmount) external {
502     require(msg.sender == rebalancer || msg.sender == owner(), "IDLE:!AUTH");
503     // Fetch state variable once to save gas
504     address _token = token;
```

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Source file

contracts/IdleCDO.sol

Locations

```
357     _amount = IERC20Detailed(_tranche).balanceOf(msg.sender);
358 }
359 require(_amount > 0, "IDLE:IS_0");
360 address _token = token;
361 // get current net unlent balance
```

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Source file

contracts/IdleCDO.sol

Locations

```
365 // to steal interest generated from rewards
366 toRedeem = _amount * _lastTranchePrice(_tranche) / ONE_TRANCHE_TOKEN;
367 if (toRedeem > balanceUnderlying) {
368     // if the unlent balance is not enough we try to redeem what's missing directly from the strategy
369     // and then add the current balanceUnderlying
370     // NOTE: there could be a difference of up to 100 wei due to rounding
371     toRedeem = _liquidate(toRedeem - balanceUnderlying, revertIfTooLow) + balanceUnderlying;
372 }
373 // burn tranche token // burn tranche token
374 IdleCDOTranche(_tranche).burn(msg.sender, _amount);
375 // send underlying to msg.sender
```

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Source file

node_modules/@openzeppelin/contracts-upgradeable/access/OwnableUpgradeable.sol

Locations

```
47  /*
48  modifier onlyOwner() {
49    require(owner() == msg.sender, "Ownable: caller is not the owner");
50  }
51 }
```

LOW Potential use of "block.number" as source of randomness.

The environment variable "block.number" looks like it might be used as a source of randomness. Note that the values of variables like coinbase, gaslimit, block number and timestamp are predictable and can be manipulated by a malicious miner. Also keep in mind that attackers know hashes of earlier blocks. Don't use any of those environment variables as sources of randomness and be aware that use of these variables introduces a certain level of trust into miners.

Source file

contracts/IdleCDO.sol

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734 /// @dev Set last caller and block.number hash. This should be called at the beginning of the first function to protect
735 function _updateCallerBlock() internal {
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741   require(keccak256(abi.encodePacked(tx.origin, block.number)) != _lastCallerBlock, "SAME_BLOCK");
742 }
```

LOW A control flow decision is made based on The block.number environment variable.

The block.number environment variable is used to determine a control flow decision. Note that the values of variables like coinbase, gaslimit, block number and timestamp are predictable and can be manipulated by a malicious miner. Also keep in mind that attackers know hashes of earlier blocks. Don't use any of those environment variables as sources of randomness and be aware that use of these variables introduces a certain level of trust into miners.

Source file

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```

LOW Requirement violation.

A requirement was violated in a nested call and the call was reverted as a result. Make sure valid inputs are provided to the nested call (for instance, via passed arguments).

SWC-123

Source file

contracts/IdleCDO.sol

Locations

```
458 /// @return last saved price for minting tranche tokens, in underlyings
459 function _tranchePrice(address _tranche) internal view returns (uint256) {
460     if (IdleCDOTranche(_tranche).totalSupply() == 0) {
461         return oneToken;
462     }
}
```

Source file

contracts/IdleCDO.sol

Locations

```
19 /// @author Idle Labs Inc.
20 /// @dev The contract is upgradable, to add storage slots, create IdleCDOStorageVX and inherit from IdleCDOStorage, then update the definitaion below
21 contract IdleCDO is Initializable, PausableUpgradeable, GuardedLaunchUpgradable, IdleCDOStorage {
22     using SafeERC20Upgradeable for IERC20Detailed;
23
24     // #####
25     // Initializer
26     // #####
27
28     /// @notice can only be called once
29     /// @dev Initialize the upgradable contract
30     /// @param _limit contract value limit
31     /// @param _guardedToken underlying token
32     /// @param _governanceFund address where funds will be sent in case of emergency
33     /// @param _owner guardian address
34     /// @param _rebalancer rebalancer address
35     /// @param _strategy strategy address
36     /// @param _trancheAPRSplitRatio trancheAPRSplitRatio value
37     /// @param _trancheIdealWeightRatio trancheIdealWeightRatio value
38     /// @param _incentiveTokens array of addresses for incentive tokens
39     function initialized(
40         uint256 _limit, address _guardedToken, address _governanceFund, address _owner, // GuardedLaunch args
41         address _rebalancer,
42         address _strategy,
43         uint256 _trancheAPRSplitRatio, // for AA tranches, so eg 10000 means 10% interest to AA and 90% BB
44         uint256 _trancheIdealWeightRatio, // for AA tranches, so eg 10000 means 10% of tranches are AA and 90% BB
45         address[]memory _incentiveTokens
46     ) public initializer {
47         // Initialize contracts
48         PausableUpgradeable __Pausable_init();
49         GuardedLaunchUpgradable __GuardedLaunch_init(_limit, _governanceFund, _owner);
50
51         AATranche = address(new IdleCDOTranche("Idle CDO AA Tranche", "IDLE_CDO_AA"));
52         BBTranche = address(new IdleCDOTranche("Idle CDO BB Tranche", "IDLE_CDO_BB"));
53
54         Set CDO params
55         token = _guardedToken;
56         strategy = _strategy; //@audit sanity check on the addresses + guardedToken + rebalancer
57         strategyToken = IdleCDOStrategy(_strategy).strategyToken();
58         rebalancer = _rebalancer;
59         trancheAPRSplitRatio = _trancheAPRSplitRatio;
60         trancheIdealWeightRatio = _trancheIdealWeightRatio;
61         idealRange = 10000; // trancheIdealWeightRatio ± 10%
62         uint256 _oneToken = 10**(IERC20Detailed._guardedToken().decimals());
63         oneToken = _oneToken;
64         uniswapRouterV2 = IUniswapV2Router02(0x7a250d5630B4cF539739dF2C5dAcb4c659F2488D);
```

```

64 weth = address(0xC0aa39b223FE8D0A0e5C4F27eAD9083C756Cc2);
65 incentiveTokens = _incentiveTokens;
66 priceAA = _oneToken;
67 priceBB = _oneToken;
68 lastAAPrice = _oneToken;
69 lastBBPrice = _oneToken;
70 unlenitPerc = 2000 // 2%
71 // Set flags
72 allowAAWithdraw = true;
73 allowBBWithdraw = true;
74 revertIfTooLow = true;
75 // skipDefaultCheck = false is the default value
76 // Set allowance for strategy
77 IERC20Detailed(_guardedToken).safeIncreaseAllowance(_strategy, type(uint256).max);
78 IERC20Detailed(strategyToken).safeIncreaseAllowance(_strategy, type(uint256).max);
79 // Save current strategy price
80 lastStrategyPrice = strategyPrice();
81 // Fee params
82 fee = 10000 // 10% performance fee
83 feeReceiver = address(0xBecC659Bfc6EDcA552fa1A67451cC6b38a0108E4); // feeCollector //@audit hardcoded fee address
84 guardian = _owner;
85
86
87 //#####
88 // Public methods
89 //#####
90
91 /// @notice pausable
92 /// @dev msg.sender should approve this contract first to spend `_amount` of `token`
93 /// @param _amount amount of `token` to deposit
94 /// @return AA tranche tokens minted
95 function depositAA(uint256 _amount) external whenNotPaused returns (uint256) {
96     return _deposit(_amount, AATranche);
97 }
98
99 /// @notice pausable
100 /// @dev msg.sender should approve this contract first to spend `_amount` of `token`
101 /// @param _amount amount of `token` to deposit
102 /// @return BB tranche tokens minted
103 function depositBB(uint256 _amount) external whenNotPaused returns (uint256) {
104     return _deposit(_amount, BBTranche);
105 }
106
107 /// @notice pausable
108 /// @param _amount amount of AA tranche tokens to burn
109 /// @return underlying tokens redeemed
110 function withdrawAA(uint256 _amount) external nonReentrant returns (uint256) {
111     require(!paused() || allowAAWithdraw, 'IDLE:AA:!ALLOWED');
112     return _withdraw(_amount, AATranche);
113 }
114
115 /// @notice pausable
116 /// @param _amount amount of BB tranche tokens to burn
117 /// @return underlying tokens redeemed
118 function withdrawBB(uint256 _amount) external nonReentrant returns (uint256) {
119     require(!paused() || allowBBWithdraw, 'IDLE:BB:!ALLOWED');
120     return _withdraw(_amount, BBTranche);
121 }
122
123 //#####
124 // Views
125 //#####
126

```

```

127 /// @param _tranche tranche address
128 /// @return tranche price
129 function tranchePrice(address _tranche) external view returns (uint256) {
130     return _tranchePrice(_tranche);
131 }
132
133 /// @param _tranche tranche address
134 /// @return last tranche price
135 function lastTranchePrice(address _tranche) external view returns (uint256) {
136     return _lastTranchePrice(_tranche);
137 }
138
139 /// @notice rewards (gov tokens) are not counted. It may include non accrued fees (in unclaimedFees)
140 /// @return contract value in underlyings
141 function getContractValue() public override view returns (uint256) {
142     address _strategyToken = strategyToken;
143     // strategyTokens value in underlying + unent balance
144     uint256 strategyTokenDecimals = IERC20Detailed(_strategyToken).decimals();
145     return (_contractTokenBalance[_strategyToken] * strategyPrice() / (10**strategyTokenDecimals)) + _contractTokenBalance[token];
146 } //audit review ^ formula
147
148 /// @param _tranche tranche address
149 /// @return apr at ideal trancheIdealWeightRatio balance between AA and BB
150 function getIdealApr(address _tranche) external view returns (uint256) {
151     return _getApr(_tranche, trancheIdealWeightRatio);
152 }
153
154 /// @param _tranche tranche address
155 /// @return actual apr given current ratio between AA and BB tranches
156 function getApr(address _tranche) external view returns (uint256) {
157     return _getApr(_tranche, getCurrentAARatio());
158 }
159
160 /// @return strategy net apr
161 function strategyAPR() public view returns (uint256) {
162     return IIdleCDOStrategy(strategy).getApr();
163 }
164
165 /// @return strategy price, in underlyings
166 function strategyPrice() public view returns (uint256) {
167     return IIdleCDOStrategy(strategy).price();
168 }
169
170 /// @return array of reward token addresses
171 function getRewards() public view returns (address[] memory) {
172     return IIdleCDOStrategy(strategy).getRewardTokens();
173 }
174
175 /// @return AA tranches ratio (in underlying value) considering all NAV
176 function getCurrentAARatio() public view returns (uint256) {
177     uint256 AABal = virtualBalance(AATranche);
178     uint256 contractVal = AABal + virtualBalance(BBTranche);
179     if (contractVal == 0) {
180         return 0;
181     }
182     // Current AA tranche split ratio = AABal * FULL_ALLOC / getContractValue()
183     return AABal * FULL_ALLOC / contractVal;
184 }
185
186 /// @notice this should always be >= of _tranchePrice(_tranche)
187 /// @dev useful for showing updated gains on frontends
188 /// @param _tranche address of the requested tranche
189 /// @return tranche price with current nav

```

```

190 function virtualPrice(address _tranche) public view returns (uint256) { //@audit HERE!
191     uint256 nav = getContractValue(); //@audit deep and dangerous
192     uint256 lastNAV = _lastNAV();
193     uint256 trancheSupply = IdleCDOTranche(_tranche).totalSupply();
194     uint256 _trancheAPRSplitRatio = trancheAPRSplitRatio;
195
196     if (lastNAV == 0 || trancheSupply == 0) {
197         return oneToken;
198     }
199     // If there is no gain return the current saved price
200     if (nav <= lastNAV) {
201         return _tranchePrice(_tranche);
202     }
203
204     uint256 gain = nav - lastNAV;
205     // remove performance fee
206     gain -= gain * fee / FULL_ALLOC;
207     // trancheNAV is: lastNAV + trancheGain
208     uint256 trancheNAV;
209     if (_tranche == AATranche) {
210         // trancheGain (AAGain) = gain * trancheAPRSplitRatio / FULL_ALLOC;
211         trancheNAV = lastNAVAA + (gain * _trancheAPRSplitRatio / FULL_ALLOC);
212     } else {
213         // trancheGain (BBGain) = gain * (FULL_ALLOC - trancheAPRSplitRatio) / FULL_ALLOC;
214         trancheNAV = lastNAVBB + (gain * (FULL_ALLOC - _trancheAPRSplitRatio) / FULL_ALLOC);
215     }
216     // price => trancheNAV * ONE_TRANCHE_TOKEN / trancheSupply
217     return trancheNAV * ONE_TRANCHE_TOKEN / trancheSupply;
218 }
219
220 /**
221  * @param _tranche address of the requested tranche
222  * @return net asset value, in underlying tokens, for _tranche considering all nav
223 */
224 function virtualBalance(address _tranche) public view returns (uint256) {
225     return IdleCDOTranche(_tranche).totalSupply() * virtualPrice(_tranche) / ONE_TRANCHE_TOKEN; //@audit verify
226 }
227
228 /**
229  * @return array with addresses of incentiveTokens
230 */
231 function getIncentiveTokens() public view returns (address[] memory) {
232     return incentiveTokens;
233 }
234
235 /**
236  * @notice automatically reverts on lending provider default (strategyPrice decreased)
237  * Ideally users should deposit right after an `harvest` call to maximize profit
238  * @dev this contract must be approved to spend at least _amount of `token` before calling this method
239  * @param _amount amount of underlyings ("token") to deposit
240  * @param _tranche tranche address
241  * @return _minted number of tranche tokens minted
242 */
243 function _deposit(uint256 _amount, address _tranche, internal returns (uint256 _minted)) {
244     // check that we are not depositing more than the contract available limit
245     _guarded(_amount);
246     // set _lastCallerBlock hash
247     _updateCallerBlock();
248     // check if strategyPrice decreased
249     _checkDefault();
250     // interest accrued since last mint/redeem/harvest is splitted between AA and BB
251     // according to trancheAPRSplitRatio. NAVs of AA and BB are so updated and tranche
252     // prices adjusted accordingly
253     _updatePrices();
254     // NOTE: mint of shares should be done before transferring funds

```

```

253 // mint tranches tokens according to the current prices
254 _minted = _mintShares(_amount, msg.sender, _tranche);
255 // get underlyings from sender
256 IERC20Detailed(token).safeTransferFrom(msg.sender, address(this), _amount);
257 }
258
259 /// @dev accrues interest to the tranches (update NAVs variables) and updates tranche prices
260 function _updatePrices() internal {
261 uint256 _oneToken = _oneToken;
262 // get last saved total net asset value
263 uint256 lastNAV = _lastNAV();
264 if (lastNAV == 0) {
265 return;
266 }
267 // get the current total net asset value
268 uint256 nav = getContractValue();
269 if (nav <= lastNAV) {
270 return;
271 }
272 // calculate gain since last update
273 uint256 gain = nav - lastNAV;
274 // get performance fee amount
275 uint256 performanceFee = gain * fee / FULL_ALLOC;
276 gain -= performanceFee;
277 // and add the value to unclaimedFees
278 unclaimedFees += performanceFee;
279 // Get the current tranche supply
280 uint256 AATotSupply = IdleCDOTranche(AATranche).totalSupply();
281 uint256 BBTotSupply = IdleCDOTranche(BBTranche).totalSupply();
282 uint256 AAGain;
283 uint256 BBGain;
284 if (BBTotSupply == 0) {
285 // all gain to AA
286 AAGain = gain;
287 } else if (AATotSupply == 0) {
288 // all gain to BB
289 BBGain = gain;
290 } else {
291 // split the gain between AA and BB holders according to trancheAPRSplitRatio
292 AAGain = gain * trancheAPRSplitRatio / FULL_ALLOC;
293 BBGain = gain - AAGain;
294 }
295 // Update NAVs
296 lastNAVAA += AAGain;
297 // BBgain
298 lastNAVBB += BBGain;
299 // Update tranche prices
300 priceAA = AATotSupply > 0 ? lastNAVAA * ONE_TRANCHE_TOKEN / AATotSupply : _oneToken;
301 priceBB = BBTotSupply > 0 ? lastNAVBB * ONE_TRANCHE_TOKEN / BBTotSupply : _oneToken;
302 }
303
304 /// @param _amount, in underlyings, to convert in tranche tokens
305 /// @param _to receiver address of the newly minted tranche tokens
306 /// @param _tranche tranche address
307 /// @return _minted number of tranche tokens minted
308 function _mintShares(uint256 _amount, address _to, address _tranche) internal returns (uint256 _minted) {
309 // calculate # of tranche token to mint based on current tranche price
310 _minted = _amount * ONE_TRANCHE_TOKEN / _tranchePrice(_tranche);
311 IdleCDOTranche(_tranche).mint(_to, _minted);
312 // update NAV with the _amount of underlyings added
313 if (_tranche == AATranche) {
314 lastNAVAA += _amount;
315 } else {

```

```

316 lastNAVBB += _amount;
317
318 }
319
320 /**
321  * @notice this will be called only during harvests
322  * @param _amount amount of underlyings to deposit
323  * @return _currAAratio current AA ratio
324 */
325 function _depositFees(uint256 _amount) internal returns (uint256 _currAAratio) {
326     if (_amount > 0) {
327         _currAAratio = getCurrentAAratio();
328         _mintShares(_amount, feeReceiver);
329         // Choose the right tranche to mint based on getCurrentAAratio
330         _currAAratio >= trancheIdealWeightRatio ? BBTranche : AATranche;
331     }
332     // reset unclaimedFees counter
333     unclaimedFees = 0;
334
335 /**
336  * @dev updates last tranche prices with the current ones
337 */
338 function _updateLastTranchePrices() internal {
339     lastAAPrice = priceAA;
340     lastBBPrice = priceBB;
341
342 /**
343  * @notice automatically reverts on lending provider default (strategyPrice decreased)
344  * @param _amount in tranche tokens
345  * @param _tranche tranche address
346  * @return toRedeem number of underlyings redeemed
347 */
348 function _withdraw(uint256 _amount, address _tranche) internal returns (uint256 toRedeem) {
349     // check if a deposit is made in the same block from the same user
350     _checkSameTx();
351     // check if strategyPrice decreased
352     _checkDefault();
353     // accrue interest to tranches and updates tranche prices
354     _updatePrices();
355     // redeem all user balance if 0 is passed as _amount
356     if (_amount == 0) {
357         _amount = IERC20Detailed(_tranche).balanceOf(msg.sender);
358     }
359     require(_amount > 0, 'IDLE:IS_0');
360     address _token = _token;
361     // get current net unlent balance
362     uint256 balanceUnderlying = _contractTokenBalance(_token);
363     // Calculate the amount to redeem using the checkpointed price from last harvest
364     // NOTE: if use _tranchePrice directly one can deposit a huge amount before an harvest
365     // to steal interest generated from rewards
366     toRedeem = _amount * _lastTranchePrice(_tranche) / ONE_TRANCHE_TOKEN;
367     if (toRedeem > balanceUnderlying) {
368         // if the unlent balance is not enough we try to redeem what's missing directly from the strategy
369         // and then add the current balanceUnderlying
370         // NOTE: there could be a difference of up to 100 wei due to rounding
371         toRedeem = _liquidate(toRedeem, balanceUnderlying, revertIfTooLow) + balanceUnderlying;
372     }
373     // burn tranche token
374     idleCOOTranche(_tranche).burn(msg.sender, _amount);
375     // send underlying to msg.sender
376     IERC20Detailed(_token).safeTransfer(msg.sender, toRedeem);
377
378     // update NAV with the _amount of underlyings removed

```

```

379 if (_tranche == AATranche) {
380     lastNAVAA -= toRedeem;
381 } else {
382     lastNAVBB -= toRedeem;
383 }
384
385
386 /// @dev check if strategyPrice is decreased since last update and updates last saved strategy price
387 function _checkDefault() internal {
388     uint256 currPrice = strategyPrice();
389     if (!skipDefaultCheck) {
390         require(lastStrategyPrice <= currPrice, "IDLE:DEFAULT_WAIT_SHUTDOWN");
391     }
392     lastStrategyPrice = currPrice;
393 }
394
395
396 /// @dev this should liquidate at least _amount or revertIfNeeded
397 /// @param _amount in underlying tokens
398 /// @param _revertIfNeeded flag whether to revert or not if the redeemed amount is not enough
399 /// @return _redeemedTokens number of underlyings redeemed
400 function _liquidate(uint256 _amount, bool _revertIfNeeded) internal returns (uint256 _redeemedTokens) {
401     _redeemedTokens = IdleCDOStrategy(strategy).redeemUnderlying(_amount);
402     if (_revertIfNeeded) {
403         // keep 100 wei as margin for rounding errors
404         require(_redeemedTokens + 100 >= _amount, 'IDLE:TOO_LOW');
405     }
406
407
408 /// @notice sends specific rewards to the tranche rewards staking contracts
409 function _updateIncentives(uint256 currAARatio) internal {
410     // Read state variables only once to save gas
411     uint256 _trancheIdealWeightRatio = trancheIdealWeightRatio;
412     uint256 _trancheAPRSplitRatio = trancheAPRSplitRatio;
413     uint256 _idealRange = idealRange;
414     address _BBStaking = BBStaking;
415     address _AAStaking = AAStaking;
416
417     // Check if BB tranches should be rewarded (is AA ratio high)
418     if (_BBStaking != address(0) && (currAARatio > (_trancheIdealWeightRatio + _idealRange))) {
419         // give more rewards to BB holders, ie send some rewards to BB Staking contract
420         return _depositIncentiveToken(_BBStaking, FULL_ALLOC);
421     }
422
423     // Check if AA tranches should be rewarded (is AA ratio low)
424     if (_AAStaking != address(0) && (currAARatio < (_trancheIdealWeightRatio - _idealRange))) {
425         // give more rewards to AA holders, ie send some rewards to AA Staking contract
426         return _depositIncentiveToken(_AAStaking, FULL_ALLOC);
427     }
428
429     // Split rewards according to trancheAPRSplitRatio in case the ratio between
430     // AA and BB is already ideal
431     // NOTE: the order is important here, first there must be the deposit for AA rewards
432     _depositIncentiveToken(_AAStaking, _trancheAPRSplitRatio);
433     // NOTE: here we should use FULL_ALLOC directly and not (FULL_ALLOC - _trancheAPRSplitRatio)
434     // because contract balance for incentive tokens is fetched at each _depositIncentiveToken
435     // and the balance for AA already transferred
436     _depositIncentiveToken(_BBStaking, FULL_ALLOC);
437
438
439 /// @notice sends requested ratio of incentive tokens reward to a specific IdleCDOTrancheRewards contract
440 /// @param _stakingContract address which will receive incentive Rewards
441 /// @param _ratio ratio of the incentive token balance to send
442 function _depositIncentiveToken(address _stakingContract, uint256 _ratio) internal {
443     address[] memory _incentiveTokens = incentiveTokens;

```

```

442 for (uint256 i = 0; i < _incentiveTokens.length; i++) {
443     address _incentiveToken = _incentiveTokens[i];
444     // deposit the requested ratio of the current contract balance of _incentiveToken to '_to'
445     uint256 _reward = _contractTokenBalance[_incentiveToken] * _ratio / FULL_ALLOC;
446     if (_reward > 0) {
447         IdleCDOTrancheRewards(_stakingContract).depositReward(_incentiveToken, _reward);
448     }
449 }
450
451
452 /// @return the total saved net asset value for all tranches
453 function _lastNAV() internal view returns (uint256) {
454     return lastNAVA + lastNAVBB;
455 }
456
457 /// @param _tranche tranche address
458 /// @return last saved price for minting tranche tokens, in underlyings
459 function _tranchePrice(address _tranche) internal view returns (uint256) {
460     if (IdleCDOTranche(_tranche).totalSupply() == 0) {
461         return oneToken;
462     }
463     return _tranche == AATranche ? priceAA : priceBB;
464 }
465
466 /// @param _tranche tranche address
467 /// @return last saved price for redeeming tranche tokens (updated on harvests), in underlyings
468 function _lastTranchePrice(address _tranche) internal view returns (uint256) {
469     return _tranche == AATranche ? lastAAPrice : lastBBPrice;
470 }
471
472 /// @notice the apr can be higher than the strategy apr
473 /// @dev returns the current apr for a tranche based on trancheAPRSplitRatio and the provided AA split ratio
474 /// @param _tranche tranche token
475 /// @param _AATrancheSplitRatio AA split ratio used for calculations
476 /// @return apr for the specific tranche
477 function _getApr(address _tranche, uint256 _AATrancheSplitRatio) internal view returns (uint256) {
478     uint256 stratApr = strategyAPR();
479     uint256 _trancheAPRSplitRatio = trancheAPRSplitRatio;
480     bool isAATranche = _tranche == AATranche;
481     if (_AATrancheSplitRatio == 0) {
482         return isAATranche ? 0 : stratApr;
483     }
484     return isAATranche ?
485         stratApr * _trancheAPRSplitRatio / _AATrancheSplitRatio :
486         stratApr * (FULL_ALLOC - _trancheAPRSplitRatio) / (FULL_ALLOC - _AATrancheSplitRatio);
487 }
488
489 // #####
490 // Protected
491 // #####
492
493 /// @notice can be called only by the rebalancer or the owner
494 /// @dev It redeems rewards if any from the lending provider of the strategy and converts them in underlyings.
495 /// it also deposits eventual unent balance already present in the contract with the strategy.
496 /// This method will be called by an external keeper bot which will call the method systematically (eg once a day)
497 /// @param _skipRedeem whether to redeem rewards from strategy or not (for gas savings)
498 /// @param _skipIncentivesUpdate whether to update incentives or not
499 /// @param _skipReward array of flags for skipping the market sell of specific rewards. Length should be equal to the 'getRewards()' array
500 /// @param _minAmount array of min amounts for uniswap trades. Length should be equal to the _skipReward array
501 function harvest(bool _skipRedeem, bool _skipIncentivesUpdate, bool[] calldata _skipReward, uint256[] calldata _minAmount) external {
502     require msg.sender == rebalancer || msg.sender == owner(), "IDLE:!AUTH";
503     // Fetch state variable once to save gas
504     address _token = token;

```

```

505 address _strategy = strategy;
506 // Check whether to redeem rewards from strategy or not
507 if (!_skipRedeem) {
508 // Fetch state variables once to save gas
509 address[] memory _incentiveTokens = incentiveTokens;
510 address _weth = weth;
511 IUniswapV2Router02 _uniRouter = uniswapRouterV2;
512 // Redeem all rewards associated with the strategy
513 IdleCDOStrategy(_strategy).redeemRewards();
514 // get all rewards addresses
515 address[] memory rewards = getRewards();
516 for (uint256 i = 0; i < rewards.length; i++) {
517 address rewardToken = rewards[i];
518 // get the balance of a specific reward
519 uint256 _currentBalance = _contractTokenBalance(rewardToken);
520 // check if it should be sold or not
521 if (_skipReward[i] || _currentBalance == 0 || !_includesAddress(_incentiveTokens, rewardToken)) { continue; }
522 // Prepare path for uniswap trade
523 address[] memory _path = new address[](3);
524 _path[0] = rewardToken;
525 _path[1] = _weth;
526 _path[2] = _token;
527 // approve the uniswap router to spend our reward
528 IERC20Detailed(rewardToken).safeIncreaseAllowance(address(_uniRouter), _currentBalance);
529 // do the uniswap trade
530 _uniRouter.swapExactTokensForTokensSupportingFeeOnTransferTokens(
531 _currentBalance,
532 _minAmount[i],
533 _path,
534 address(this),
535 block.timestamp + 1
536 );
537 }
538 // split converted rewards and update tranche prices for mint
539 // NOTE: that fee on gov tokens will be accumulated in unclaimedFees
540 _updatePrices();
541 // update last saved prices for redeems at this point
542 // if we arrived here we assume all reward tokens with 'big' balance have been sold in the market
543 // others could have been skipped (with flags set off chain) but it just means that
544 // were not worth a lot so should be safe to assume that those won't be siphoned from theft of interest attacks
545 // NOTE: This method call should not be inside the 'if finalBalance > initialBalance' just in case
546 // no rewards are distributed from the underlying strategy
547 _updateLastTranchePrices();
548
549 // Get fees in the form of totalSupply dilution
550 // NOTE we return currAARatio to reuse it in _updateIncentives and so to save some gas
551 uint256 currAARatio = _depositFees(unclaimedFees);
552
553 if (!_skipIncentivesUpdate) {
554 // Update tranche incentives distribution and send rewards to staking contracts
555 _updateIncentives(currAARatio);
556 }
557 }
558 // If we _skipRedeem we don't need to call _updatePrices because lastNAV is already updated
559
560 // Keep some unlenit balance for cheap redeems and as reserve of last resort
561 uint256 underlyingBal = _contractTokenBalance(_token);
562 uint256 idealUnlent = getContractValue() * unlentPerc / FULL_ALLOC;
563 if (underlyingBal > idealUnlent) {
564 // Put unlent balance at work in the lending provider
565 IdleCDOStrategy(_strategy).deposit(underlyingBal - idealUnlent);
566 }
567 }

```

```

568
569 /// @notice can be called only by the rebalancer or the owner
570 /// @param _amount in underlying to liquidate from lending provider
571 /// @param _revertIfNeeded flag to revert if amount liquidated is too low
572 /// @return liquidated amount in underlying
573 function liquidate(uint256 _amount, bool _revertIfNeeded) external returns (uint256) {
574     require msg.sender == rebalancer || msg.sender == owner(), "IDLE:IAUTH";
575     return _liquidate(_amount, _revertIfNeeded);
576 
```

577

```

578 /// #####
579 // onlyOwner
580 /// #####
581
```

582 */// @param _allowed flag to allow AA withdraws*
583 **function setAllowAAWithdraw(bool _allowed) external onlyOwner {**
584 **allowAAWithdraw = _allowed;**
585

586

```

587 /// @param _allowed flag to allow BB withdraws
588 function setAllowBBWithdraw(bool _allowed) external onlyOwner {
589     allowBBWithdraw = _allowed;
590 
```

591

```

592 /// @param _allowed flag to enable the 'default' check (whether strategyPrice decreased or not)
593 function setSkipDefaultCheck(bool _allowed) external onlyOwner {
594     skipDefaultCheck = _allowed;
595 
```

596

```

597 /// @param _allowed flag to enable the check if redeemed amount during liquidations is enough
598 function setRevertIfTooLow(bool _allowed) external onlyOwner {
599     revertIfTooLow = _allowed;
600 
```

601

```

602 /// @notice updates the strategy used (potentially changing the lending protocol used)
603 /// @dev it's REQUIRED to liquidate / redeem everything from the lending provider before changing strategy
604 /// it's also REQUIRED to transfer out any incentive tokens accrued if those are changed from the current ones
605 /// if the lending provider is changes
606 /// @param _strategy new strategy address
607 /// @param _incentiveTokens array of incentive tokens addresses
608 function setStrategy(address _strategy, address[] memory _incentiveTokens) external onlyOwner {
609     require _strategy != address(0), "IDLE:IS_0";
610     IERC20Detailed _token = IERC20Detailed(token);
611     // revoke allowance for the current strategy
612     address _currStrategy = strategy;
613     _token.safeApprove(_currStrategy, 0);
614     IERC20Detailed(strategyToken).safeApprove(_currStrategy, 0);
615     // Updated strategy variables
616     strategy = _strategy;
617     // Update incentive tokens
618     incentiveTokens = _incentiveTokens;
619     // Update strategyToken
620     address _newStrategyToken = IIDLECOOSTrategy(_strategy).strategyToken();
621     strategyToken = _newStrategyToken;
622     // Approve underlyingToken
623     _token.safeIncreaseAllowance(_strategy, type(uint256).max);
624     // Approve strategyToken
625     IERC20Detailed(_newStrategyToken).safeIncreaseAllowance(_strategy, type(uint256).max);
626     // Update last strategy price
627     lastStrategyPrice = strategyPrice();
628 
```

629

```

630 /// @param _rebalancer new rebalancer address

```

```

631 function setRebalancer(address _rebalancer) external onlyOwner {
632     require(_rebalancer != address(0), 'IDLE:IS_0');
633 }
634
635 /// @param _feeReceiver new fee receiver address
636 function setFeeReceiver(address _feeReceiver) external onlyOwner {
637     require(_feeReceiver != _feeReceiver, 'IDLE:IS_0');
638 }
639
640 /// @param _guardian new guardian (pauser) address
641 function setGuardian(address _guardian) external onlyOwner {
642     require(_guardian != _guardian, 'IDLE:IS_0');
643 }
644
645 /// @param _fee new fee
646 function setFee(uint256 _fee) external onlyOwner {
647     require(_fee == _fee, 'MAX_FEE');
648 }
649
650 /// @param _unlentPerc new unlent percentage
651 function setUnlentPerc(uint256 _unlentPerc) external onlyOwner {
652     require(_unlentPerc == _unlentPerc, 'FULL_ALLOC');
653 }
654
655 /// @param _idealRange new ideal range
656 function setIdealRange(uint256 _idealRange) external onlyOwner {
657     require(_idealRange == _idealRange, 'FULL_ALLOC');
658 }
659
660 //dev it's REQUIRED to transfer out any incentive tokens accrued before
661 /// @param _incentiveTokens array with new incentive tokens
662 function setIncentiveTokens(address[] memory _incentiveTokens) external onlyOwner {
663     _incentiveTokens = _incentiveTokens;
664 }
665
666 /// @notice Set tranche Rewards contract addresses (for tranches incentivization)
667 /// @param _AAStaking IdleCDOTrancheRewards contract address for AA tranches
668 /// @param _BBStaking IdleCDOTrancheRewards contract address for BB tranches
669 function setStakingRewards(address _AAStaking, address _BBStaking) external onlyOwner {
670     // Read state variable once
671     address[] memory _incentiveTokens = incentiveTokens;
672     address _currAAStaking = AAStaking;
673     address _currBBStaking = BBStaking;
674
675     // Remove allowance for current contracts
676     for (uint256 i = 0; i < _incentiveTokens.length; i++) {
677         IERC20Detailed _incentiveToken = IERC20Detailed(_incentiveTokens[i]);
678         if (_currAAStaking != address(0)) {
679             _incentiveToken.safeApprove(_currAAStaking, 0);
680         }
681         if (_currAAStaking != address(0)) {
682             _incentiveToken.safeApprove(_currBBStaking, 0);
683         }
684     }
685
686     // Update staking contract addresses
687     AAStaking = _AAStaking;
688     BBStaking = _BBStaking;
689
690     // Increase allowance for new contracts
691     for (uint256 i = 0; i < _incentiveTokens.length; i++) {
692         IERC20Detailed _incentiveToken = IERC20Detailed(_incentiveTokens[i]);
693         // Approve each staking contract to spend each incentiveToken on behalf of this contract

```

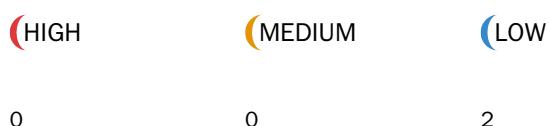
```

694     _incentiveToken.safeIncreaseAllowance(_AAStaking, type(uint256).max);
695     _incentiveToken.safeIncreaseAllowance(_BBStaking, type(uint256).max);
696 }
697
698
699 /// @notice can be called by both the owner and the guardian
700 /// @dev pause deposits and redeems for all classes of tranches
701 function emergencyShutdown() external {
702     require(msg.sender == guardian || msg.sender == owner(), "IDLE:!AUTH");
703     _pause();
704     allowAAWithdraw = false;
705     allowBBWithdraw = false;
706     skipDefaultCheck = true;
707     revertIfTooLow = true;
708 }
709
710
711 /// @notice can be called by both the owner and the guardian
712 /// @dev Pauses deposits and redeems
713 function pause() external {
714     require(msg.sender == guardian || msg.sender == owner(), "IDLE:!AUTH");
715     _pause();
716
717 /// @notice can be called by both the owner and the guardian
718 /// @dev Unpauses deposits and redeems
719 function unpause() external {
720     require(msg.sender == guardian || msg.sender == owner(), "IDLE:!AUTH");
721     _unpause();
722 }
723
724 // #####
725 // Helpers
726 // #####
727
728 /// @param _token token address
729 /// @return balance of '_token' for this contract
730 function _contractTokenBalance(address _token) internal view returns (uint256) {
731     return IERC20Detailed(_token).balanceOf(address(this));
732 }
733
734 /// @dev Set last caller and block.number hash. This should be called at the beginning of the first function to protect
735 function _updateCallerBlock() internal {
736     _lastCallerBlock = keccak256(abi.encodePacked(tx.origin, block.number));
737 }
738
739 /// @dev Check that the second function is not called in the same tx from the same tx.origin
740 function _checkSameTx() internal view {
741     require(keccak256(abi.encodePacked(tx.origin, block.number)) != _lastCallerBlock, "SAME_BLOCK");
742 }
743
744 /// @dev this method is only used to check whether a token is an incentive tokens or not
745 /// in the harvest call. The maximum number of element in the array will be a small number (eg at most 3-5)
746 /// @param _array array of addresses to search for an element
747 /// @param _val address of an element to find
748 /// @return flag if the _token is an incentive token or not
749 function _includesAddress(address[] memory _array, address _val) internal pure returns (bool) {
750     for (uint256 i = 0; i < _array.length; i++) {
751         if (_array[i] == _val) {
752             return true;
753         }
754     }
755     // explicit return to fix linter
756     return false;

```


Started Mon Jun 28 2021 16:39:30 GMT+0000 (Coordinated Universal Time)
Finished Mon Jun 28 2021 17:24:31 GMT+0000 (Coordinated Universal Time)
Mode Deep
Client Tool Mythx-Cli-0.6.22
Main Source File Contracts/IdleCDOStorage.sol

DETECTED VULNERABILITIES



ISSUES

LOW Unused state variable "_lastCallerBlock".

The state variable "_lastCallerBlock" is declared within the contract "IdleCDOStorage" but its value does not seem to be used anywhere.

SWC-131

Source file

contracts/IdleCDOStorage.sol

Locations

```
12 | uint256 public constant ONE_TRANCHE_TOKEN = 10**18;
13 | // variable used to save the last tx.origin and block.number
14 | bytes32 internal _lastCallerBlock;
15 | // WETH address
16 | address public weth;
```

LOW Unused state variable "uniswapRouterV2".

The state variable "uniswapRouterV2" is declared within the contract "IdleCDOStorage" but its value does not seem to be used anywhere.

SWC-131

Source file

contracts/IdleCDOStorage.sol

Locations

```
26 | address public rebalancer;
27 | // address of the uniswap v2 router
28 | IUniswapV2Router02 internal uniswapRouterV2;
29 |
30 | // Flag for allowing AA withdraws
```

Started Mon Jun 28 2021 16:39:30 GMT+0000 (Coordinated Universal Time)

Finished Mon Jun 28 2021 17:24:41 GMT+0000 (Coordinated Universal Time)

Mode Deep

Client Tool Mythx-Cli-0.6.22

Main Source File Contracts/IdleCDOTranche.sol

DETECTED VULNERABILITIES



ISSUES

MEDIUM Function could be marked as external.

The function definition of "name" is marked "public". However, it is never directly called by another function in the same contract or in any of its descendants. Consider to mark it as "external" instead.

Source file

node_modules/@openzeppelin/contracts/token/ERC20/ERC20.sol

Locations

```
57 | * @dev Returns the name of the token.
58 |
59 | function name() public view virtual returns (string memory) {
60 |     return _name;
61 | }
62 |
63 | /**

```

MEDIUM Function could be marked as external.

The function definition of "symbol" is marked "public". However, it is never directly called by another function in the same contract or in any of its descendants. Consider to mark it as "external" instead.

Source file

node_modules/@openzeppelin/contracts/token/ERC20/ERC20.sol

Locations

```
65 | * name.
66 |
67 | function symbol() public view virtual returns (string memory) {
68 |     return _symbol;
69 | }
70 |
71 | /**

```

MEDIUM Function could be marked as external.

The function definition of "decimals" is marked "public". However, it is never directly called by another function in the same contract or in any of its descendants. Consider to mark it as "external" instead.
SWC-000

Source file

node_modules/@openzeppelin/contracts/token/ERC20/ERC20.sol

Locations

```
82 | * {IERC20-balanceOf} and {IERC20-transfer}.\n83 |\n84 |function decimals() public view virtual returns (uint8) {\n85 |    return 18;\n86 |\n87 |\n88 |/**
```

MEDIUM Function could be marked as external.

The function definition of "totalSupply" is marked "public". However, it is never directly called by another function in the same contract or in any of its descendants. Consider to mark it as "external" instead.
SWC-000

Source file

node_modules/@openzeppelin/contracts/token/ERC20/ERC20.sol

Locations

```
89 | * @dev See {IERC20-totalSupply}.\n90 |\n91 |function totalSupply() public view virtual override returns (uint256) {\n92 |    return _totalSupply;\n93 |\n94 |\n95 |/**
```

MEDIUM Function could be marked as external.

The function definition of "balanceOf" is marked "public". However, it is never directly called by another function in the same contract or in any of its descendants. Consider to mark it as "external" instead.
SWC-000

Source file

node_modules/@openzeppelin/contracts/token/ERC20/ERC20.sol

Locations

```
96 | * @dev See {IERC20-balanceOf}.\n97 |\n98 |function balanceOf(address account) public view virtual override returns (uint256) {\n99 |    return _balances[account];\n100 |\n101 |\n102 |/**
```

MEDIUM Function could be marked as external.

The function definition of "transfer" is marked "public". However, it is never directly called by another function in the same contract or in any of its descendants. Consider to mark it as "external" instead.
SWC-000

Source file

node_modules/@openzeppelin/contracts/token/ERC20/ERC20.sol

Locations

```
108 * - the caller must have a balance of at least `amount`.  
109 */  
110 function transfer(address recipient, uint256 amount) public virtual override returns (bool) {  
111     _transfer(_msgSender(), recipient, amount);  
112     return true;  
113 }  
114  
115 /**
```

MEDIUM Function could be marked as external.

The function definition of "allowance" is marked "public". However, it is never directly called by another function in the same contract or in any of its descendants. Consider to mark it as "external" instead.
SWC-000

Source file

node_modules/@openzeppelin/contracts/token/ERC20/ERC20.sol

Locations

```
116 * @dev See {IERC20-allowance}.  
117 */  
118 function allowance(address owner, address spender) public view virtual override returns (uint256) {  
119     return _allowances[owner][spender];  
120 }  
121  
122 /**
```

MEDIUM Function could be marked as external.

The function definition of "approve" is marked "public". However, it is never directly called by another function in the same contract or in any of its descendants. Consider to mark it as "external" instead.
SWC-000

Source file

node_modules/@openzeppelin/contracts/token/ERC20/ERC20.sol

Locations

```
127 * - `spender` cannot be the zero address.  
128 */  
129 function approve(address spender, uint256 amount) public virtual override returns (bool) {  
130     _approve(_msgSender(), spender, amount);  
131     return true;  
132 }  
133  
134 /**
```

MEDIUM Function could be marked as external.

The function definition of "transferFrom" is marked "public". However, it is never directly called by another function in the same contract or in any of its descendants. Consider to mark it as "external" instead.
SWC-000

Source file

node_modules/@openzeppelin/contracts/token/ERC20/ERC20.sol

Locations

```
145 * `amount`.  
146 */  
147 function transferFrom(address sender, address recipient, uint256 amount) public virtual override returns (bool) {  
148     _transfer(sender, recipient, amount);  
149  
150     uint256 currentAllowance = _allowances[sender][_msgSender()];  
151     require(currentAllowance >= amount, "ERC20: transfer amount exceeds allowance");  
152     _approve(sender, _msgSender(), currentAllowance - amount);  
153  
154     return true;  
155 }  
156  
157 /**
```

MEDIUM Function could be marked as external.

The function definition of "increaseAllowance" is marked "public". However, it is never directly called by another function in the same contract or in any of its descendants. Consider to mark it as "external" instead.
SWC-000

Source file

node_modules/@openzeppelin/contracts/token/ERC20/ERC20.sol

Locations

```
167 * - `spender` cannot be the zero address.  
168 */  
169 function increaseAllowance(address spender, uint256 addedValue) public virtual returns (bool) {  
170     _approve(_msgSender(), spender, _allowances[_msgSender()][spender] + addedValue);  
171     return true;  
172 }  
173  
174 /**
```

MEDIUM Function could be marked as external.

The function definition of "decreaseAllowance" is marked "public". However, it is never directly called by another function in the same contract or in any of its descendants. Consider to mark it as "external" instead.

Source file

node_modules/@openzeppelin/contracts/token/ERC20/ERC20.sol

Locations

```
186 * `subtractedValue`.  
187 */  
188 function decreaseAllowance(address spender, uint256 subtractedValue) public virtual returns (bool) {  
189     uint256 currentAllowance = _allowances[_msgSender()][spender];  
190     require(currentAllowance >= subtractedValue, "ERC20: decreased allowance below zero");  
191     _approve(_msgSender(), spender, currentAllowance - subtractedValue);  
192  
193     return true;  
194 }  
195  
196 /*
```

LOW Function visibility is not set.

The function definition of "null" lacks a visibility specifier. Note that the compiler assumes "public" visibility by default. Function visibility should always be specified explicitly to assure correctness of the code and improve readability.

Source file

contracts/IdleCDOTranche.sol

Locations

```
11 /// @param _name tranche name  
12 /// @param _symbol tranche symbol  
13 constructor  
14     string memory _name, // eg. IdleDAI  
15     string memory _symbol // eg. IDLEDAI  
16 ) ERC20(_name, _symbol) {  
17     // minter is msg.sender which is IdleCDO (in initialize)  
18     minter = msg.sender;  
19 }  
20  
21 /// @param account that should receive the tranche tokens
```

LOW Unused function parameter "from".

The value of the function parameter "from" for the function "_beforeTokenTransfer" of contract "ERC20" does not seem to be used anywhere in "_beforeTokenTransfer".

SWC-131

Source file

node_modules/@openzeppelin/contracts/token/ERC20/ERC20.sol

Locations

```
300 * To learn more about hooks, head to xref:ROOT:extending-contracts.adoc#using-hooks[Using Hooks].  
301 */  
302 function _beforeTokenTransfer(address from, address to, uint256 amount) internal virtual { }  
303 }
```

LOW

Unused function parameter "to".

The value of the function parameter "to" for the function "_beforeTokenTransfer" of contract "ERC20" does not seem to be used anywhere in "_beforeTokenTransfer".

SWC-131

Source file

node_modules/@openzeppelin/contracts/token/ERC20/ERC20.sol

Locations

```
300 | * To learn more about hooks, head to xref:ROOT:extending-contracts.adoc#using-hooks[Using Hooks].  
301 | */  
302 | function _beforeTokenTransfer(address from, address to, uint256 amount) internal virtual { }  
303 | }
```

LOW

Unused function parameter "amount".

The value of the function parameter "amount" for the function "_beforeTokenTransfer" of contract "ERC20" does not seem to be used anywhere in "_beforeTokenTransfer".

SWC-131

Source file

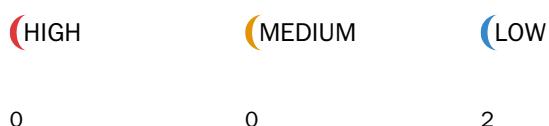
node_modules/@openzeppelin/contracts/token/ERC20/ERC20.sol

Locations

```
300 | * To learn more about hooks, head to xref:ROOT:extending-contracts.adoc#using-hooks[Using Hooks].  
301 | */  
302 | function _beforeTokenTransfer(address from, address to, uint256 amount) internal virtual { }  
303 | }
```

Started	Mon Jun 28 2021 16:39:30 GMT+0000 (Coordinated Universal Time)
Finished	Mon Jun 28 2021 17:24:42 GMT+0000 (Coordinated Universal Time)
Mode	Deep
Client Tool	Mythx-Cli-0.6.22
Main Source File	Contracts/IdleStrategy.sol

DETECTED VULNERABILITIES



ISSUES

LOW Write to persistent state following external call.

The contract account state is accessed after an external call. To prevent reentrancy issues, consider accessing the state only before the call, especially if the callee is untrusted. Alternatively, a reentrancy lock can be used to prevent untrusted callees from re-entering the contract in an intermediate state.

SWC-107

Source file

node_modules/@openzeppelin/contracts-upgradeable/security/ReentrancyGuardUpgradeable.sol

Locations

```
63 // By storing the original value once again, a refund is triggered (see
64 // https://eips.ethereum.org/EIPS/eip-2200)
65 _status = _NOT_ENTERED;
66 }
67 uint256[49] private __gap;
```

LOW

Requirement violation.

A requirement was violated in a nested call and the call was reverted as a result. Make sure valid inputs are provided to the nested call (for instance, via passed arguments).

SWC-123

Source file

node_modules/@openzeppelin/contracts-upgradeable/utils/AddressUpgradeable.sol

Locations

```
117 // solhint-disable-next-line avoid-low-level-calls
118 (bool success, bytes memory returnData) = target.call{value: value}(data);
119 return _verifyCallResult(success, returnData, errorMessage);
120 }
121 }
```

Source file

contracts/IdleStrategy.sol

Locations

```
15 /// @dev This contract should not have any funds at the end of each tx.
16 /// The contract is upgradable, to add storage slots, add them after the last `##### End of storage VXX`
17 contract IdleStrategy is Initializable, OwnableUpgradeable, ReentrancyGuardUpgradeable, IIIdleCDOStrategy:
18 using SafeERC20Upgradeable for IERC20Detailed;
19
20 /// ##### Storage V1
21 /// @notice one idleToken (all idleTokens have 18 decimals)
22 uint256 public constant ONE_IDLE_TOKEN = 10**18;
23 /// @notice address of the strategy used, in this case idleToken address
24 address public override strategyToken;
25 /// @notice underlying token address (eg DAI)
26 address public override token;
27 /// @notice one underlying token
28 uint256 public override oneToken;
29 /// @notice decimals of the underlying asset
30 uint256 public override tokenDecimals;
31 /// @notice underlying ERC20 token contract
32 IERC20Detailed public underlyingToken;
33 /// @notice idleToken contract
34 IIdleToken public idleToken;
35 /// ##### End of storage V1
36
37 // #####
38 // initializer
39 // #####
40
41 /// @notice can only be called once
42 /// @dev Initialize the upgradable contract
43 /// @param _strategyToken address of the strategy token
44 /// @param _owner owner address
45 function initialize(address _strategyToken, address _owner) public initializer:
46 // initialize contracts
47 OwnableUpgradeable, _Ownable_init();
48 ReentrancyGuardUpgradeable, _ReentrancyGuard_init();
49 // Set basic parameters
50 strategyToken = _strategyToken;
51 token = IIdleToken(_strategyToken).token();
52 tokenDecimals = IERC20Detailed(token).decimals();
53 oneToken = 10**(tokenDecimals);
54 idleToken = IIdleToken(_strategyToken);
55 underlyingToken = IERC20Detailed(token);
56 underlyingToken.safeApprove(_strategyToken, type(uint256).max);
57 // transfer ownership
58 transferOwnership(_owner);
59 }
```

```

60
61 // #####
62 // Public methods
63 // #####
64
65 /// @dev msg.sender should approve this contract first to spend `_amount` of `token`
66 /// @param _amount amount of `token` to deposit
67 /// @return minted strategyTokens minted
68 function deposit(uint256 _amount) external override returns (uint256 minted) {
69     if (_amount > 0) {
70         IIdleToken _idleToken = idleToken;
71         /// get `tokens` from msg.sender
72         underlyingToken.safeTransferFrom(msg.sender, address(this), _amount);
73         /// deposit those in Idle
74         minted = _idleToken.mintIdleToken(_amount, true, address(0));
75         /// transfer idleTokens to msg.sender
76         _idleToken.transfer(msg.sender, minted);
77     }
78 }
79
80
81 /// @dev msg.sender should approve this contract first to spend `_amount` of `strategyToken`
82 /// @param _amount amount of strategyTokens to redeem
83 /// @return amount of underlyings redeemed
84 function redeem(uint256 _amount) external override returns(uint256) {
85     return _redeem(_amount);
86 }
87
88 /// @notice Anyone can call this because this contract holds no idleTokens and so no "old" rewards
89 /// @dev msg.sender should approve this contract first to spend `_amount` of `strategyToken`.
90 /// redeem rewards and transfer them to msg.sender
91 function redeemRewards() external override {
92     IIdleToken _idleToken = idleToken;
93     // Get all idleTokens from msg.sender // @audit-info flashloan?
94     uint256 bal = _idleToken.balanceOf(msg.sender); // @audit-info flashloan?
95     if (bal > 0) {
96         _idleToken.transferFrom(msg.sender, address(this), bal);
97         // Do a 8 redeem to get gov tokens
98         _idleToken.redeemIdleToken(8);
99         // Give all idleTokens back to msg.sender
100        _idleToken.transfer(msg.sender, bal);
101        // Send all gov tokens to msg.sender
102        _withdrawGovToken(msg.sender);
103    }
104 }
105
106 /// @dev msg.sender should approve this contract first
107 /// to spend `_amount * ONE_IDLE_TOKEN / price()` of `strategyToken`
108 /// @param _amount amount of underlying tokens to redeem
109 /// @return amount of underlyings redeemed
110 function redeemUnderlying(uint256 _amount) external override returns(uint256) {
111     // we are getting price before transferring so price of msg.sender
112     return _redeem(_amount * ONE_IDLE_TOKEN / price());
113 }
114
115 // Internal
116 // #####
117
118 /// @notice sends all gov tokens in this contract to an address
119 /// @dev only called
120 /// @param _to address where to send gov tokens (rewards)
121 function _withdrawGovToken(address _to) internal {
122     address[] memory _govTokens = idleToken.getGovTokens();

```

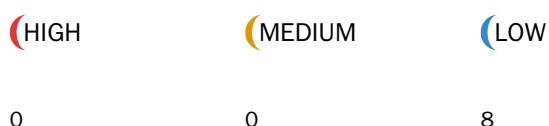
```

123 for (uint256 i = 0; i < _govTokens.length; i++) {
124     IERC20Detailed govToken = IERC20Detailed(_govTokens[i]);
125     // get the current contract balance
126     uint256 bal = govToken.balanceOf(address(this));
127     if (bal > 0) {
128         // transfer all gov tokens
129         govToken.safeTransfer(_to, bal);
130     }
131 }
132 }
133
134 /**
135  * @dev msg.sender should approve this contract first to spend `_amount` of `strategyToken`
136  * @param _amount amount of strategyTokens to redeem
137  * @return redeemed amount of underlyings redeemed
138 */
139 function _redeem(uint256 _amount) internal returns(uint256 redeemed) {
140     if (_amount > 0) {
141         IIdleToken _idleToken = idleToken;
142         // get idleTokens from the user
143         _idleToken.transferFrom(msg.sender, address(this), _amount);
144         // redeem underlyings from Idle
145         redeemed = _idleToken.redeemIdleToken(_amount);
146         // transfer underlyings to msg.sender
147         underlyingToken.safeTransfer(msg.sender, redeemed);
148         // transfer gov tokens to msg.sender
149         withdrawGovToken(msg.sender);
150     }
151 }
152 /**
153  * @return net price in underlyings of 1 strategyToken
154 */
155 function price() public override view returns(uint256) {
156     // idleToken price is specific to each user
157     return idleToken.tokenPriceWithFee(msg.sender);
158 }
159
160
161 /**
162  * @return apr net apr (fees should already be excluded)
163 */
164 function getApr() external override view returns(uint256 apr) {
165     IIdleToken _idleToken = idleToken;
166     apr = _idleToken.getAvgAPR();
167     // remove fee
168     // 100000 => 100% in idleToken contracts
169     apr -= apr * _idleToken.fee() / 100000;
170 }
171
172 /**
173  * @return tokens array of reward token addresses
174 */
175 function getRewardTokens() external override view returns(address[] memory tokens) {
176     return idleToken.getGovTokens();
177 }
178
179 /**
180  * @notice This contract should not have funds at the end of each tx, this method is just for leftovers
181  * @dev Emergency method
182  * @param _token address of the token to transfer
183  * @param value amount of `_token` to transfer
184  * @param _to receiver address
185 */
186 function transferToken(address _token, uint256 value, address _to) external onlyOwner nonReentrant {
187     IERC20Detailed(_token).safeTransfer(_to, value);

```


Started	Mon Jun 28 2021 16:39:30 GMT+0000 (Coordinated Universal Time)
Finished	Mon Jun 28 2021 17:24:54 GMT+0000 (Coordinated Universal Time)
Mode	Deep
Client Tool	Mythx-Cli-0.6.22
Main Source File	Contracts/IdleCDOTrancheRewards.sol

DETECTED VULNERABILITIES



ISSUES

LOW Read of persistent state following external call.

The contract account state is accessed after an external call. To prevent reentrancy issues, consider accessing the state only before the call, especially if the callee is untrusted. Alternatively, a reentrancy lock can be used to prevent untrusted callees from re-entering the contract in an intermediate state.

SWC-107

Source file

[contracts/IdleCDOTrancheRewards.sol](#)

Locations

```
52 | usersStakes[msg.sender] += _amount;
53 | IERC20Detailed(tranche).safeTransferFrom(msg.sender, address(this), _amount);
54 | totalStaked += _amount;
55 | }
```

LOW Read of persistent state following external call.

The contract account state is accessed after an external call. To prevent reentrancy issues, consider accessing the state only before the call, especially if the callee is untrusted. Alternatively, a reentrancy lock can be used to prevent untrusted callees from re-entering the contract in an intermediate state.

SWC-107

Source file

[contracts/IdleCDOTrancheRewards.sol](#)

Locations

```
76 | usersStakes[msg.sender] -= _amount;
77 | IERC20Detailed(tranche).safeTransfer(msg.sender, _amount);
78 | totalStaked -= _amount;
79 | }
```

LOW Write to persistent state following external call.

The contract account state is accessed after an external call. To prevent reentrancy issues, consider accessing the state only before the call, especially if the callee is untrusted.
Alternatively, a reentrancy lock can be used to prevent untrusted callees from re-entering the contract in an intermediate state.

Source file

node_modules/@openzeppelin/contracts-upgradeable/security/ReentrancyGuardUpgradeable.sol

Locations

```
63 // By storing the original value once again, a refund is triggered (see
64 // https://eips.ethereum.org/EIPS/eip-2200)
65 _status = _NOT_ENTERED;
66 }
67 uint256[49] private __gap;
```

LOW Read of persistent state following external call.

The contract account state is accessed after an external call. To prevent reentrancy issues, consider accessing the state only before the call, especially if the callee is untrusted.
Alternatively, a reentrancy lock can be used to prevent untrusted callees from re-entering the contract in an intermediate state.

Source file

contracts/IdleCDOTrancheRewards.sol

Locations

```
118 // Get rewards from CDO
119 IERC20Detailed(_reward).safeTransferFrom(msg.sender, address(this), _amount);
120 if (_totalStaked > 0) {
121 // rewards are splitted among all stakers
122 rewardsIndexes[_reward] += _amount * ONE_TRANCHE_TOKEN / totalStaked;
```

LOW Potential use of "block.number" as source of randomness.

The environment variable "block.number" looks like it might be used as a source of randomness. Note that the values of variables like coinbase, gaslimit, block number and timestamp are predictable and can be manipulated by a malicious miner. Also keep in mind that attackers know hashes of earlier blocks. Don't use any of those environment variables as sources of randomness and be aware that use of these variables introduces a certain level of trust into miners.

Source file

contracts/IdleCDOTrancheRewards.sol

Locations

```
47 /// @param _amount The amount of tranche tokens to stake
48 function stake(uint256 _amount) external whenNotPaused override {
49 usersStakeBlock[msg.sender] = block.number; //audit adding to stake will restart the stake block, user must wait "coolingPeriod" to be able to unstake
50 // update user index for each reward
51 _updateUserIdx(msg.sender, _amount);
```

LOW

Potential use of "block.number" as source of randomness.

SWC-120

The environment variable "block.number" looks like it might be used as a source of randomness. Note that the values of variables like coinbase, gaslimit, block number and timestamp are predictable and can be manipulated by a malicious miner. Also keep in mind that attackers know hashes of earlier blocks. Don't use any of those environment variables as sources of randomness and be aware that use of these variables introduces a certain level of trust into miners.

Source file

contracts/IdleCDOTrancheRewards.sol

Locations

```
58 | /// @param _amount The amount to unstake
59 | function unstake(uint256 _amount) external nonReentrant override {
60 |     require(usersStakeBlock[msg.sender] + coolingPeriod < block.number, "COOLING_PERIOD");
61 |
62 |     if (paused()) {
```

LOW

A control flow decision is made based on The block.number environment variable.

SWC-120

The block.number environment variable is used to determine a control flow decision. Note that the values of variables like coinbase, gaslimit, block number and timestamp are predictable and can be manipulated by a malicious miner. Also keep in mind that attackers know hashes of earlier blocks. Don't use any of those environment variables as sources of randomness and be aware that use of these variables introduces a certain level of trust into miners.

Source file

contracts/IdleCDOTrancheRewards.sol

Locations

```
58 | /// @param _amount The amount to unstake
59 | function unstake(uint256 _amount) external nonReentrant override {
60 |     require(usersStakeBlock[msg.sender] + coolingPeriod < block.number, "COOLING_PERIOD");
61 |
62 |     if (paused()) {
```

LOW

Requirement violation.

A requirement was violated in a nested call and the call was reverted as a result. Make sure valid inputs are provided to the nested call (for instance, via passed arguments).

SWC-123

Source file

node_modules/@openzeppelin/contracts-upgradeable/utils/AddressUpgradeable.sol

Locations

```
117 // solhint-disable-next-line avoid-low-level-calls
118 (bool success, bytes memory returnData) = target.call{value: value}(data);
119 return _verifyCallResult(success, returnData, errorMessage);
120 }
121 }
```

Source file

contracts/IdleCDOTrancheRewards.sol

Locations

```
18 /// @title IdleCDOTrancheRewards
19 /// @dev Contract used for staking specific tranche tokens and getting incentive rewards
20 contract IdleCDOTrancheRewards is Initializable, PausableUpgradeable, OwnableUpgradeable, ReentrancyGuardUpgradeable, IIDleCDOTrancheRewards, IdleCDOTrancheRewardsStorage {
21     using SafeERC20Upgradeable for IERC20Detailed;
22
23     /// @notice Initialize the contract
24     /// @param _trancheToken The address of the tranche token
25     /// @param _rewards The rewards tokens
26     /// @param _owner The owner of the contract
27     /// @param _idleCDO The CDO where the reward tokens come from
28     /// @param _governanceRecoveryFund address where rewards will be sent in case of transferToken call
29     function initialize(
30         address _trancheToken,
31         address _idleCDO,
32         address _governanceRecoveryFund,
33         uint256 _coolingPeriod
34     ) public initializer {
35         OwnableUpgradeable._Ownable_init();
36         ReentrancyGuardUpgradeable._ReentrancyGuard_init();
37         PausableUpgradeable._Pausable_init();
38
39         transferOwnership(_owner);
40
41         idleCDO = _idleCDO;
42         tranche = _trancheToken;
43         rewards = _rewards;
44         governanceRecoveryFund = _governanceRecoveryFund;
45         coolingPeriod = _coolingPeriod;
46
47         /// @notice Stake _amount of tranche token
48         /// @param _amount The amount of tranche tokens to stake
49         function stake(uint256 _amount) external whenNotPaused override {
50             usersStakeBlock[msg.sender] = block.number; // @audit adding to stake will restart the stake block, user must wait "coolingPeriod" to be able to unstake
51             // update user index for each reward
52             _updateUserIdx(msg.sender, _amount);
53             usersStakes[msg.sender] += _amount;
54             IERC20Detailed(tranche).safeTransferFrom(msg.sender, address(this), _amount);
55             totalStaked += _amount;
56
57             /// @notice Unstake _amount of tranche tokens
58             /// @param _amount The amount to unstake
59             function unstake(uint256 _amount) external nonReentrant override {
60                 require(usersStakeBlock[msg.sender] + coolingPeriod <= block.number, "COOLING_PERIOD");
61
62                 if (paused()) {
```

```

63 // If the contract is paused, "unstake" will skip the claim of the rewards,
64 // and those rewards won't be claimable in the future.
65 address reward;
66 for (uint256 i = 0; i < rewards.length; i++) {
67     reward = rewards[i];
68     usersIndexes[msg.sender][reward] = rewardsIndexes[reward];
69 }
70 } else {
71 // Claim all rewards accrued
72 _claim();
73 }
74
75 // If _amount is greater than usersStakes[msg.sender], the next line fails
76 usersStakes[msg.sender] -= _amount;
77 IERC20Detailed(reward).safeTransfer(msg.sender, _amount);
78 totalStaked -= _amount;
79
80
81 /// @notice Sends all the expected rewards to the msg.sender
82 /// @dev User index is reset
83 function _claim() whenNotPaused nonReentrant external {
84     _claim();
85 }
86
87 /// @notice Claim all rewards, used by claim and unstake
88 function _claim() internal {
89     address[] memory _rewards = rewards;
90     for (uint256 i = 0; i < _rewards.length; i++) {
91         address reward = _rewards[i];
92         uint256 amount = expectedUserReward(msg.sender, reward);
93         uint256 balance = IERC20Detailed(reward).balanceOf(address(this));
94         if (amount > balance) {
95             amount = balance;
96         }
97         // Set the user address equal to the global one
98         usersIndexes[msg.sender][reward] = rewardsIndexes[reward];
99         IERC20Detailed(reward).safeTransfer(msg.sender, amount);
100    }
101 }
102
103 /// @notice Calculates the expected rewards for a user
104 /// @param user The user address
105 /// @param reward The reward token address
106 /// @return The expected reward amount
107 function expectedUserReward(address user, address reward) public view returns(uint256) {
108     require(_includesAddress(rewards, reward), "!SUPPORTED");
109     return (rewardsIndexes[reward] - usersIndexes[user][reward]) * usersStakes[user]) / ONE_TRANCHE_TOKEN;
110 }
111
112 /// @notice Called by the CDO to deposit rewards
113 /// @param _reward The rewards token address
114 /// @param _amount The amount to deposit
115 function depositReward(address _reward, uint256 _amount) external override {
116     require(msg.sender == idleCDO, "!AUTH");
117     require(_includesAddress(rewards, _reward), "!SUPPORTED");
118     // Get rewards from CDO
119     IERC20Detailed(_reward).safeTransferFrom(msg.sender, address(this), _amount);
120     if (_totalStaked > 0) {
121         // rewards are splitted among all stakers
122         rewardsIndexes[_reward] += _amount * ONE_TRANCHE_TOKEN / totalStaked;
123     }
124 }
125
126 /// @notice It sets the coolingPeriod value

```

```

126 /// @param _newCoolingPeriod The new cooling period
127 function setCoolingPeriod(uint256 _newCoolingPeriod) external onlyOwner {
128     _coolingPeriod = _newCoolingPeriod;
129 }
130
131 /// @notice Update user indexes based on the amount being staked
132 /// @param _user The user who is staking
133 /// @param _amountToStake The amount staked
134 function _updateUserIdx(address _user, uint256 _amountToStake) internal {
135     address[] memory _rewards = rewards;
136     uint256 userIndex;
137     address reward;
138     uint256 currStake = usersStakes[_user];
139
140     for (uint256 i = 0; i < _rewards.length; i++) {
141         reward = _rewards[i];
142         if (_currStake == 0) {
143             // Set the user address equal to the global one
144             usersIndexes[_user][reward] = rewardsIndexes[reward];
145         } else {
146             userIndex = usersIndexes[_user][reward];
147             // Calculate the new user idx
148             usersIndexes[_user][reward] = userIndex + (
149                 _amountToStake * (rewardsIndexes[reward] - userIndex) / (_currStake + _amountToStake)
150             );
151     }
152 }
153
154
155 /// @dev this method is only used to check whether a token is an incentive tokens or not
156 /// in the harvest call. The maximum number of element in the array will be a small number (eg at most 3-5)
157 /// @param _array array of addresses to search for an element
158 /// @param _val address of an element to find
159 /// @return flag if the _token is an incentive token or not
160 function _includesAddress(address[] memory _array, address _val) internal pure returns (bool) {
161     for (uint256 i = 0; i < _array.length; i++) {
162         if (_array[i] == _val) {
163             return true;
164         }
165     }
166     // explicit return to fix linter
167     return false;
168 }
169
170 // Emergency method, funds gets transferred to the governanceRecoveryFund address
171 function transferToken(address token, uint256 value) external onlyOwner nonReentrant returns (bool) {
172     require(token != address(0), 'Address is 0');
173     IERC20Detailed(token).safeTransfer(governanceRecoveryFund, value);
174     return true;
175 }
176
177 /// @notice can be called by both the owner and the guardian
178 /// @dev Pauses deposits and redeems
179 function pause() external onlyOwner {
180     _pause();
181 }
182
183 /// @notice can be called by both the owner and the guardian
184 /// @dev Unpauses deposits and redeems
185 function unpause() external onlyOwner {
186     _unpause();
187 }
```


Started Mon Jun 28 2021 16:39:30 GMT+0000 (Coordinated Universal Time)

Finished Mon Jun 28 2021 17:24:42 GMT+0000 (Coordinated Universal Time)

Mode Deep

Client Tool Mythx-Cli-0.6.22

Main Source File Contracts/Mocks/MockIdleCDO.sol

DETECTED VULNERABILITIES



ISSUES

MEDIUM Multiple calls are executed in the same transaction.

This call is executed following another call within the same transaction. It is possible that the call never gets executed if a prior call fails permanently. This might be caused intentionally by a malicious callee. If possible, refactor the code such that each transaction only executes one external call or make sure that all callees can be trusted (i.e. they're part of your own codebase).

Source file

contracts/mocks/MockIdleCDO.sol

Locations

```
26
27 | function depositRewardWithoutApprove(address _reward, uint256 _amount) external {
28 |     IdleCDOTrancheRewards(trancheRewardsContract).depositReward(_reward, _amount);
29 |
30 }
```

LOW Function visibility is not set.

The function definition of "null" lacks a visibility specifier. Note that the compiler assumes "public" visibility by default. Function visibility should always be specified explicitly to assure correctness of the code and improve readability.

Source file

contracts/mocks/MockIdleCDO.sol

Locations

```
12 | address public trancheRewardsContract;
13 |
14 | constructor(address[] memory _rewards) {
15 |     rewards = _rewards;
16 |
17 |
18 |     function setTrancheRewardsContract(address a) external {
```

LOW Read of persistent state following external call.

The contract account state is accessed after an external call. To prevent reentrancy issues, consider accessing the state only before the call, especially if the callee is untrusted. Alternatively, a reentrancy lock can be used to prevent untrusted callees from re-entering the contract in an intermediate state.

SWC-107

Source file

contracts/mocks/MockIdleCDO.sol

Locations

```
26
27 | function depositRewardWithoutApprove(address _reward, uint256 _amount) external {
28 |     IdleCDOTrancheRewards(trancheRewardsContract).depositReward(_reward, _amount);
29 |
30 }
```

LOW A call to a user-supplied address is executed.

An external message call to an address specified by the caller is executed. Note that the callee account might contain arbitrary code and could re-enter any function within this contract. Reentering the contract in an intermediate state may lead to unexpected behaviour. Make sure that no state modifications are executed after this call and/or reentrancy guards are in place.

Source file

contracts/mocks/MockIdleCDO.sol

Locations

```
26
27 | function depositRewardWithoutApprove(address _reward, uint256 _amount) external {
28 |     IdleCDOTrancheRewards(trancheRewardsContract).depositReward(_reward, _amount);
29 |
30 }
```

LOW

Requirement violation.

A requirement was violated in a nested call and the call was reverted as a result. Make sure valid inputs are provided to the nested call (for instance, via passed arguments).

SWC-123

Source file

node_modules/@openzeppelin/contracts/token/ERC20/utils/SafeERC20.sol

Locations

```
38 // 'safeIncreaseAllowance' and 'safeDecreaseAllowance'  
39 // solhint-disable-next-line max-line-length  
40 require((value == 0) || (token.allowance(address(this), spender) == 0),  
41 "SafeERC20: approve from non-zero to non-zero allowance"  
42 );
```

Source file

contracts/mocks/MockIdleCDO.sol

Locations

```
6 import "../interfaces/IIdleCDOTrancheRewards.sol";  
7  
8 contract MockIdleCDO {  
9     using SafeERC20 for IERC20;  
10  
11     address[] public rewards;  
12     address public trancheRewardsContract;  
13  
14     constructor(address[] memory _rewards) {  
15         rewards = _rewards;  
16     }  
17  
18     function setTrancheRewardsContract(address a) external {  
19         trancheRewardsContract = a;  
20     }  
21  
22     function depositReward(address _reward, uint256 _amount) external {  
23         IERC20(_reward).safeApprove(trancheRewardsContract, _amount);  
24         IdleCDOTrancheRewards(trancheRewardsContract).depositReward(_reward, _amount);  
25     }  
26  
27     function depositRewardWithoutApprove(address _reward, uint256 _amount) external {  
28         IdleCDOTrancheRewards(trancheRewardsContract).depositReward(_reward, _amount);  
29     }  
30 }
```

LOW

Requirement violation.

A requirement was violated in a nested call and the call was reverted as a result. Make sure valid inputs are provided to the nested call (for instance, via passed arguments).

SWC-123

Source file

contracts/mocks/MockIdleCDO.sol

Locations

```
26 | 
27 |     function depositRewardWithoutApprove(address _reward, uint256 _amount) external {
28 |         IdleCDOTrancheRewards(trancheRewardsContract).depositReward(_reward, _amount);
29 |     }
30 | }
```

Source file

node_modules/@openzeppelin/contracts/token/ERC20/utils/SafeERC20.sol

Locations

```
38 | // 'safeIncreaseAllowance' and 'safeDecreaseAllowance'
39 | // solhint-disable-next-line max-line-length
40 | require(value != 0, "SafeERC20: approve from non-zero to non-zero allowance");
41 | "SafeERC20: approve from non-zero to non-zero allowance";
42 | ;
43 | _callOptionalReturn(token, abi.encodeWithSelector(token.approve.selector, spender, value));
44 | }
```

Started Mon Jun 28 2021 16:39:30 GMT+0000 (Coordinated Universal Time)
Finished Mon Jun 28 2021 17:24:48 GMT+0000 (Coordinated Universal Time)
Mode Deep
Client Tool Mythx-Cli-0.6.22
Main Source File Contracts/Mocks/MockERC20.sol

DETECTED VULNERABILITIES



ISSUES

MEDIUM Function could be marked as external.

The function definition of "name" is marked "public". However, it is never directly called by another function in the same contract or in any of its descendants. Consider to mark it as "external" instead.
SWC-000

Source file

node_modules/@openzeppelin/contracts/token/ERC20/ERC20.sol

Locations

```
57 | * @dev Returns the name of the token.
58 |
59 | function name() public view virtual returns (string memory) {
60 |     return _name;
61 | }
62 |
63 | /**

```

MEDIUM Function could be marked as external.

The function definition of "symbol" is marked "public". However, it is never directly called by another function in the same contract or in any of its descendants. Consider to mark it as "external" instead.
SWC-000

Source file

node_modules/@openzeppelin/contracts/token/ERC20/ERC20.sol

Locations

```
65 | * name.
66 |
67 | function symbol() public view virtual returns (string memory) {
68 |     return _symbol;
69 | }
70 |
71 | /**

```

MEDIUM Function could be marked as external.

The function definition of "decimals" is marked "public". However, it is never directly called by another function in the same contract or in any of its descendants. Consider to mark it as "external" instead.
SWC-000

Source file

node_modules/@openzeppelin/contracts/token/ERC20/ERC20.sol

Locations

```
82 | * {IERC20-balanceOf} and {IERC20-transfer}.\n83 |\n84 |function decimals() public view virtual returns (uint8) {\n85 |    return 18;\n86 |\n87 |\n88 |/**
```

MEDIUM Function could be marked as external.

The function definition of "totalSupply" is marked "public". However, it is never directly called by another function in the same contract or in any of its descendants. Consider to mark it as "external" instead.
SWC-000

Source file

node_modules/@openzeppelin/contracts/token/ERC20/ERC20.sol

Locations

```
89 | * @dev See {IERC20-totalSupply}.\n90 |\n91 |function totalSupply() public view virtual override returns (uint256) {\n92 |    return _totalSupply;\n93 |\n94 |\n95 |/**
```

MEDIUM Function could be marked as external.

The function definition of "balanceOf" is marked "public". However, it is never directly called by another function in the same contract or in any of its descendants. Consider to mark it as "external" instead.
SWC-000

Source file

node_modules/@openzeppelin/contracts/token/ERC20/ERC20.sol

Locations

```
96 | * @dev See {IERC20-balanceOf}.\n97 |\n98 |function balanceOf(address account) public view virtual override returns (uint256) {\n99 |    return _balances[account];\n100 |\n101 |\n102 |/**
```

MEDIUM Function could be marked as external.

The function definition of "transfer" is marked "public". However, it is never directly called by another function in the same contract or in any of its descendants. Consider to mark it as "external" instead.
SWC-000

Source file

node_modules/@openzeppelin/contracts/token/ERC20/ERC20.sol

Locations

```
108 * - the caller must have a balance of at least `amount`.  
109 */  
110 function transfer(address recipient, uint256 amount) public virtual override returns (bool) {  
111     _transfer(_msgSender(), recipient, amount);  
112     return true;  
113 }  
114  
115 /**
```

MEDIUM Function could be marked as external.

The function definition of "allowance" is marked "public". However, it is never directly called by another function in the same contract or in any of its descendants. Consider to mark it as "external" instead.
SWC-000

Source file

node_modules/@openzeppelin/contracts/token/ERC20/ERC20.sol

Locations

```
116 * @dev See {IERC20-allowance}.  
117 */  
118 function allowance(address owner, address spender) public view virtual override returns (uint256) {  
119     return _allowances[owner][spender];  
120 }  
121  
122 /**
```

MEDIUM Function could be marked as external.

The function definition of "approve" is marked "public". However, it is never directly called by another function in the same contract or in any of its descendants. Consider to mark it as "external" instead.
SWC-000

Source file

node_modules/@openzeppelin/contracts/token/ERC20/ERC20.sol

Locations

```
127 * - `spender` cannot be the zero address.  
128 */  
129 function approve(address spender, uint256 amount) public virtual override returns (bool) {  
130     _approve(_msgSender(), spender, amount);  
131     return true;  
132 }  
133  
134 /**
```

MEDIUM Function could be marked as external.

The function definition of "transferFrom" is marked "public". However, it is never directly called by another function in the same contract or in any of its descendants. Consider to mark it as "external" instead.
SWC-000

Source file

node_modules/@openzeppelin/contracts/token/ERC20/ERC20.sol

Locations

```
145 * `amount`.  
146 */  
147 function transferFrom(address sender, address recipient, uint256 amount) public virtual override returns (bool) {  
148     _transfer(sender, recipient, amount);  
149  
150     uint256 currentAllowance = _allowances[sender][_msgSender()];  
151     require(currentAllowance >= amount, "ERC20: transfer amount exceeds allowance");  
152     _approve(sender, _msgSender(), currentAllowance - amount);  
153  
154     return true;  
155 }  
156  
157 /**
```

MEDIUM Function could be marked as external.

The function definition of "increaseAllowance" is marked "public". However, it is never directly called by another function in the same contract or in any of its descendants. Consider to mark it as "external" instead.
SWC-000

Source file

node_modules/@openzeppelin/contracts/token/ERC20/ERC20.sol

Locations

```
167 * - `spender` cannot be the zero address.  
168 */  
169 function increaseAllowance(address spender, uint256 addedValue) public virtual returns (bool) {  
170     _approve(_msgSender(), spender, _allowances[_msgSender()][spender] + addedValue);  
171     return true;  
172 }  
173  
174 /**
```

MEDIUM Function could be marked as external.

The function definition of "decreaseAllowance" is marked "public". However, it is never directly called by another function in the same contract or in any of its descendants. Consider to mark it as "external" instead.

Source file

node_modules/@openzeppelin/contracts/token/ERC20/ERC20.sol

Locations

```
186 * `subtractedValue`.  
187 */  
188 function decreaseAllowance(address spender, uint256 subtractedValue) public virtual returns (bool) {  
189     uint256 currentAllowance = _allowances[_msgSender()][spender];  
190     require(currentAllowance >= subtractedValue, "ERC20: decreased allowance below zero");  
191     _approve(_msgSender(), spender, currentAllowance - subtractedValue);  
192  
193     return true;  
194 }  
195  
196 /**
```

LOW Function visibility is not set.

The function definition of "null" lacks a visibility specifier. Note that the compiler assumes "public" visibility by default. Function visibility should always be specified explicitly to assure correctness of the code and improve readability.

Source file

contracts/mocks/MockERC20.sol

Locations

```
7 address public minter;  
8  
9 constructor {  
10     string memory _name; // eg. IdleDAI  
11     string memory _symbol; // eg. IDLEDAI  
12 } ERC20(_name, _symbol) {  
13     minter = msg.sender;  
14     _mint(msg.sender, 10000000 * 10**18); // 10M to creator  
15 }  
16 }
```

LOW Unused function parameter "from".

The value of the function parameter "from" for the function "_beforeTokenTransfer" of contract "ERC20" does not seem to be used anywhere in "_beforeTokenTransfer".

SWC-131

Source file

node_modules/@openzeppelin/contracts/token/ERC20/ERC20.sol

Locations

```
300 * To learn more about hooks, head to xref:ROOT\extending-contracts.adoc#using-hooks[Using Hooks].  
301 */  
302 function _beforeTokenTransfer(address from, address to, uint256 amount) internal virtual { }  
303 }
```

LOW

Unused function parameter "to".

The value of the function parameter "to" for the function "_beforeTokenTransfer" of contract "ERC20" does not seem to be used anywhere in "_beforeTokenTransfer".

SWC-131

Source file

node_modules/@openzeppelin/contracts/token/ERC20/ERC20.sol

Locations

```
300 | * To learn more about hooks, head to xref:ROOT:extending-contracts.adoc#using-hooks[Using Hooks].  
301 | */  
302 | function _beforeTokenTransfer(address from, address to, uint256 amount) internal virtual { }  
303 | }
```

LOW

Unused function parameter "amount".

The value of the function parameter "amount" for the function "_beforeTokenTransfer" of contract "ERC20" does not seem to be used anywhere in "_beforeTokenTransfer".

SWC-131

Source file

node_modules/@openzeppelin/contracts/token/ERC20/ERC20.sol

Locations

```
300 | * To learn more about hooks, head to xref:ROOT:extending-contracts.adoc#using-hooks[Using Hooks].  
301 | */  
302 | function _beforeTokenTransfer(address from, address to, uint256 amount) internal virtual { }  
303 | }
```

Started Mon Jun 28 2021 16:39:40 GMT+0000 (Coordinated Universal Time)
Finished Mon Jun 28 2021 17:25:16 GMT+0000 (Coordinated Universal Time)
Mode Deep
Client Tool Mythx-Cli-0.6.22
Main Source File Contracts/Mocks/MockIdleToken.sol

DETECTED VULNERABILITIES



ISSUES

MEDIUM Function could be marked as external.

The function definition of "name" is marked "public". However, it is never directly called by another function in the same contract or in any of its descendants. Consider to mark it as "external" instead.

SWC-000

Source file
node_modules/@openzeppelin/contracts/token/ERC20/ERC20.sol

Locations

```
57 | * @dev Returns the name of the token.  
58 | */  
59 | function name() public view virtual returns (string memory) {  
60 |     return _name;  
61 | }  
62 |  
63 | /**
```

MEDIUM Function could be marked as external.

The function definition of "symbol" is marked "public". However, it is never directly called by another function in the same contract or in any of its descendants. Consider to mark it as "external" instead.

SWC-000

Source file
node_modules/@openzeppelin/contracts/token/ERC20/ERC20.sol

Locations

```
65 | * name.  
66 | */  
67 | function symbol() public view virtual returns (string memory) {  
68 |     return _symbol;  
69 | }  
70 |  
71 | /**
```

MEDIUM Function could be marked as external.

The function definition of "decimals" is marked "public". However, it is never directly called by another function in the same contract or in any of its descendants. Consider to mark it as "external" instead.
SWC-000

Source file

node_modules/@openzeppelin/contracts/token/ERC20/ERC20.sol

Locations

```
82 | * {IERC20-balanceOf} and {IERC20-transfer}.\n83 |\n84 |function decimals() public view virtual returns (uint8) {\n85 |    return 18;\n86 |\n87 |\n88 |/**
```

MEDIUM Function could be marked as external.

The function definition of "totalSupply" is marked "public". However, it is never directly called by another function in the same contract or in any of its descendants. Consider to mark it as "external" instead.
SWC-000

Source file

node_modules/@openzeppelin/contracts/token/ERC20/ERC20.sol

Locations

```
89 | * @dev See {IERC20-totalSupply}.\n90 |\n91 |function totalSupply() public view virtual override returns (uint256) {\n92 |    return _totalSupply;\n93 |\n94 |\n95 |/**
```

MEDIUM Function could be marked as external.

The function definition of "balanceOf" is marked "public". However, it is never directly called by another function in the same contract or in any of its descendants. Consider to mark it as "external" instead.
SWC-000

Source file

node_modules/@openzeppelin/contracts/token/ERC20/ERC20.sol

Locations

```
96 | * @dev See {IERC20-balanceOf}.\n97 |\n98 |function balanceOf(address account) public view virtual override returns (uint256) {\n99 |    return _balances[account];\n100 |\n101 |\n102 |/**
```

MEDIUM Function could be marked as external.

The function definition of "transfer" is marked "public". However, it is never directly called by another function in the same contract or in any of its descendants. Consider to mark it as "external" instead.
SWC-000

Source file

node_modules/@openzeppelin/contracts/token/ERC20/ERC20.sol

Locations

```
108 * - the caller must have a balance of at least `amount`.  
109 */  
110 function transfer(address recipient, uint256 amount) public virtual override returns (bool) {  
111     _transfer(_msgSender(), recipient, amount);  
112     return true;  
113 }  
114  
115 /**
```

MEDIUM Function could be marked as external.

The function definition of "allowance" is marked "public". However, it is never directly called by another function in the same contract or in any of its descendants. Consider to mark it as "external" instead.
SWC-000

Source file

node_modules/@openzeppelin/contracts/token/ERC20/ERC20.sol

Locations

```
116 * @dev See {IERC20-allowance}.  
117 */  
118 function allowance(address owner, address spender) public view virtual override returns (uint256) {  
119     return _allowances[owner][spender];  
120 }  
121  
122 /**
```

MEDIUM Function could be marked as external.

The function definition of "approve" is marked "public". However, it is never directly called by another function in the same contract or in any of its descendants. Consider to mark it as "external" instead.
SWC-000

Source file

node_modules/@openzeppelin/contracts/token/ERC20/ERC20.sol

Locations

```
127 * - `spender` cannot be the zero address.  
128 */  
129 function approve(address spender, uint256 amount) public virtual override returns (bool) {  
130     _approve(_msgSender(), spender, amount);  
131     return true;  
132 }  
133  
134 /**
```

MEDIUM Function could be marked as external.

The function definition of "transferFrom" is marked "public". However, it is never directly called by another function in the same contract or in any of its descendants. Consider to mark it as "external" instead.
SWC-000

Source file

node_modules/@openzeppelin/contracts/token/ERC20/ERC20.sol

Locations

```
145 * `amount`.  
146 */  
147 function transferFrom(address sender, address recipient, uint256 amount) public virtual override returns (bool) {  
148     _transfer(sender, recipient, amount);  
149  
150     uint256 currentAllowance = _allowances[sender][_msgSender()];  
151     require(currentAllowance >= amount, "ERC20: transfer amount exceeds allowance");  
152     _approve(sender, _msgSender(), currentAllowance - amount);  
153  
154     return true;  
155 }  
156  
157 /**
```

MEDIUM Function could be marked as external.

The function definition of "increaseAllowance" is marked "public". However, it is never directly called by another function in the same contract or in any of its descendants. Consider to mark it as "external" instead.
SWC-000

Source file

node_modules/@openzeppelin/contracts/token/ERC20/ERC20.sol

Locations

```
167 * - `spender` cannot be the zero address.  
168 */  
169 function increaseAllowance(address spender, uint256 addedValue) public virtual returns (bool) {  
170     _approve(_msgSender(), spender, _allowances[_msgSender()][spender] + addedValue);  
171     return true;  
172 }  
173  
174 /**
```

MEDIUM Function could be marked as external.

The function definition of "decreaseAllowance" is marked "public". However, it is never directly called by another function in the same contract or in any of its descendants. Consider to mark it as "external" instead.

Source file

node_modules/@openzeppelin/contracts/token/ERC20/ERC20.sol

Locations

```
186 * `subtractedValue`.  
187 */  
188 function decreaseAllowance(address spender, uint256 subtractedValue) public virtual returns (bool){  
189     uint256 currentAllowance = _allowances[msgSender()][spender];  
190     require(currentAllowance >= subtractedValue, "ERC20: decreased allowance below zero");  
191     _approve(msgSender(), spender, currentAllowance - subtractedValue);  
192  
193     return true;  
194 }  
195  
196 /**
```

MEDIUM Function could be marked as external.

The function definition of "token" is marked "public". However, it is never directly called by another function in the same contract or in any of its descendants. Consider to mark it as "external" instead.

Source file

contracts/mocks/MockIdleToken.sol

Locations

```
51     return _tokenPriceWithFee;  
52 }  
53 function token() public view returns(address) {  
54     return underlying;  
55 }  
56  
57 function mintIdleToken(uint256 _amount, bool, address) external returns(uint256) {
```

LOW Function visibility is not set.

The function definition of "null" lacks a visibility specifier. Note that the compiler assumes "public" visibility by default. Function visibility should always be specified explicitly to assure correctness of the code and improve readability.

Source file

contracts/mocks/MockIdleToken.sol

Locations

```
17     bool public transferGovTokens;  
18  
19     constructor(address _underlying,  
20     MockERC20('IDLEDAI', 'IDLEDAAI')) {  
21         _underlying = _underlying;  
22         _tokenPriceWithFee = 10**18;  
23     }  
24  
25     function setGovTokens(address[] memory _govTokens) external {
```

LOW

Unused function parameter "from".

The value of the function parameter "from" for the function "_beforeTokenTransfer" of contract "ERC20" does not seem to be used anywhere in "_beforeTokenTransfer".

SWC-131

Source file

node_modules/@openzeppelin/contracts/token/ERC20/ERC20.sol

Locations

```
300 | * To learn more about hooks, head to xref:ROOT:extending-contracts.adoc#using-hooks[Using Hooks].  
301 | */  
302 | function _beforeTokenTransfer(address from, address to, uint256 amount) internal virtual { }  
303 | }
```

LOW

Unused function parameter "to".

The value of the function parameter "to" for the function "_beforeTokenTransfer" of contract "ERC20" does not seem to be used anywhere in "_beforeTokenTransfer".

SWC-131

Source file

node_modules/@openzeppelin/contracts/token/ERC20/ERC20.sol

Locations

```
300 | * To learn more about hooks, head to xref:ROOT:extending-contracts.adoc#using-hooks[Using Hooks].  
301 | */  
302 | function _beforeTokenTransfer(address from, address to, uint256 amount) internal virtual { }  
303 | }
```

LOW

Unused function parameter "amount".

The value of the function parameter "amount" for the function "_beforeTokenTransfer" of contract "ERC20" does not seem to be used anywhere in "_beforeTokenTransfer".

SWC-131

Source file

node_modules/@openzeppelin/contracts/token/ERC20/ERC20.sol

Locations

```
300 | * To learn more about hooks, head to xref:ROOT:extending-contracts.adoc#using-hooks[Using Hooks].  
301 | */  
302 | function _beforeTokenTransfer(address from, address to, uint256 amount) internal virtual { }  
303 | }
```